

Suggested Course Sequence – B. A. in Multimedia Web Design & Dev. – AY 18-19

This is a sample sequence of courses and should only be used as a guide for establishing your schedule.

		Freshman		Spring	
Fall					
CS 114 (Fundamentals of Computing I)	4		MWD 110 (Found. of Web Design & Dev.)	4	
FYS100P (First Year Seminar)	4		WRT110W (Academic Writing I)	3	
CMM 110 (Comm. in the Digital Age)	3		DES 221 (Type 1)	3	
DIA100 (Dialogue)	1		Humanities Elective ^{1,4,5}	3	
Math Elective (except M118)	4		UISA (Artistic and Creative Expression) ⁷	3	
<i>Total Credits</i>		16	<i>Total Credits</i>		16
Fall		Sophomore		Spring	
MWD 220 (Interactive Data Visualization)	4		MWD 260 (Comp. & Network Admin.)	3	
CS 275 (Intro to Internet Programming)	3		UISCC (Cultural and Historical Interpretation) ⁷	3	
WRT210W (Foundations of Argument)	3		Social Science Elective ^{2,4}	3	
Lab Science Elective	4		Arts Elective ^{3,4,5}	3	
Humanities Elective ^{1,4,5}	3		Lab Science Elective	4	
<i>Total Credits</i>		17	<i>Total Credits</i>		16
Fall		Junior		Spring	
MWD 310 (Fund. Of Server-Side Dev.)	4		MWD Approved Elective ⁶	3-4	
UISS (Social Context and Change) ⁸	3		Social Science Elective ^{2,4}	3	
PSY 105 (Intro. To Psychology)	3		Humanities Elective ^{1,4,5}	3	
Writing-Intensive Elective	3		CRD 200 (Career Preparation)	1	
UIST (Natural, Scientific, and Technological Exploration) ⁷	3		LBC Elective (Learning Beyond the Classroom) ⁸	0-3	
			General Elective	3	
<i>Total Credits</i>		16	<i>Total Credits</i>		13-17
Fall		Senior		Spring	
MWD 410W (Senior Capstone)	4		MWD 300/301/400/401(Coop.)	1-3	
MWD Approved Elective	3-4		General Elective	2-3	
General Elective	3		General Elective	3-3	
General Elective	3		General Elective	2-4	
<i>Total Credits</i>		13-14	<i>Total Credits</i>		8-13

¹ Humanities electives from 3 different disciplines: literature (ENG, but not writing classes), foreign language (ARA, FR, GER, HBR, ITA, SPA), history (HIS), and philosophy (PHI).

² Social science electives from 2 different disciplines: economics (EC), politics (POL), psychology (PSY), and sociology (SOC).

³ Arts elective from: art history (ART), music history (HLM), cinema (CIN), or drama (DRA).

⁴ One Diversity and one Community/Citizenship from Humanities, Social Science, and Arts electives.

⁵ Students who are pursuing a double major may use an AUC course to fulfill one requirement among the arts and humanities category.

⁶ Select two courses from:

MWD 230 – Game Design I [3]

MWD 270 – Human Factors in Computing [3]

CS 115 – Fundamentals of Computing II [4]

CMM 240 – Introduction to Media [3]

CMM 244 – Introduction to Television Production [3]

CMM 281 – Introduction to Multimedia [3]

CMM 481 – Advanced Multimedia [3]

CIN 225W – Storytelling for the Screen [3]

PSY 252 – Social Psychology [3]

PSY 320 – Thinking, Memory and Problem-Solving [3]

MGT 310 – Managing Organizational Behavior [3]

ECT 111 – DC Electrical Fundamentals of Engineering Technology [4]

⁷ One Diversity designated course from UIS (University Interdisciplinary Studies) electives.

⁸ LBC elective is internship, practicum, student teaching placement, preceptorship, honors thesis, independent research, study abroad, teaching assistantship, service learning/civic or community engagement.

• All courses in the major must be taken for letter grade (no P/NP).

• A&S requires a minimum of 120 credit hours for graduation.